

COMPUTING CURRICULUM MAP

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1	Computer systems Technology around us Keyboard/mo use skills	Creating Media Digital Painting PaintZ	Creating Media Digital Writing Word	Data and Information Grouping Data J2Data	Programming A Moving a Robot Beebot	Programming B Introduction to Animation Scratch Jnr
Year 2	Computer Systems Technology around us	Creating Media Digital Photography PixIR	Creating Media Making Music Chromemusic Lab- Songmaker	Data and Information Pictograms J2EData: pictograms	Programming A Robot algorithms Beebot	Programming B Intro to quizzes Scratch Jnr
Year 3 & 4 Cycle A	Computer Systems Connecting Computers	Creating Media Animation Imotion/stop motion Studio- app	Creating Media Desktop Publishing Adobe/canva/ Microsoft publisher	Data & Information Branching databases J2 Data: branches	Programming A Sequencing in music Scratch	Programming B Events & Actions Scratch
Year 3 & 4 Cycle B	Computer Systems The Internet	Creating Media Audio editing Audacity	Creating Media Photo editing PixIR	Data & Information Data Logging- Data loggers	Programming A Repetion in Shapes logo	Programming B Game Creation Scratch
Year 5 & 6 Cycle A	Computer Systems Sharing Information Microsoft Teams	Creating Media Vector drawing PPT	Creating Media Video Editing Microsoft Video Editor	Data & information Flat file data bases J2 databases	Programming A Crumble Controller	Programming B Quiz maker Scratch
Year 5 & 6 Cycle B	Computer Systems Communicatio n	Creating Media 3D modelling TinkerCad	Creating Media Webpage creation Google Sites	Data & Information Spreadsheets Excel	Programming A Variables in games Scratch	Programming B Micro:bit